HOW TO BURN A GRAPH

ANTHONY BONATO, JEANNETTE JANSSEN, AND ELHAM ROSHANBIN

ABSTRACT. We introduce a new graph parameter called the burning number, inspired by contact processes on graphs such as graph bootstrap percolation, and graph searching paradigms such as Firefighter. The burning number measures the speed of the spread of contagion in a graph; the lower the burning number, the faster the contagion spreads. We provide a number of properties of the burning number, including characterizations and bounds. The burning number is computed for several graph classes, and is derived for the graphs generated by the Iterated Local Transitivity model for social networks.

1. INTRODUCTION

The spread of social influence is an active topic in social network analysis; see, for example, [4, 9, 14, 15, 19, 21]. A recent study on the spread of emotional contagion in Facebook [17] has highlighted the fact that the underlying network is an essential factor; in particular, in-person interaction and nonverbal cues are not necessary for the spread of the contagion. Hence, agents in the network spread the contagion to their friends or followers, and the contagion propagates over time. If the goal was to minimize the time it took for the contagion to reach the entire network, then which agents would you target with the contagion, and in which order?

As a simplified, deterministic approach to these questions, we consider a new approach involving a graph process which we call *burning*. Burning is inspired by graph theoretic processes like Firefighting [5, 8, 11], graph cleaning [1], and graph bootstrap percolation [3]. There are discrete time-steps or rounds. Each node is either *burned* or *unburned*; if a node is burned, then it remains in that state until the end of the process. In every round, we choose one additional unburned node to burn (if such a node is available). Once a node is burned in round t, in round t + 1, each of its unburned neighbours becomes burned. The process ends when all nodes are burned. The *burning number* of a graph G, written by b(G), is the minimum number of rounds needed for the process to end. For example, it is straightforward to see that $b(K_n) = 2$. However, even for a relatively simple graph such as the path P_n on n nodes, computing the burning number is more complex; in fact, $b(P_n) = \lfloor n^{1/2} \rfloor$ as stated below in Theorem 9.

Supported by grants from NSERC.

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Burning may be viewed as a simplified model for the spread of social contagion in a social network such as Facebook or Twitter. The lower the value of b(G), the faster it is to spread such contagion in the graph G. Suppose that in the process of burning a graph G, we eventually burned the whole graph G in k steps, and for each $i, 1 \leq i \leq k$, we denote the node that we burn in the *i*-th step by x_i . We call such a node simply a source of fire. The sequence (x_1, x_2, \ldots, x_k) is called a burning sequence for G. With this notation, the burning number of G is the length of a shortest burning sequence for G; such a burning sequence is referred to as optimal. For example, for the path P_4 with node set $\{v_1, v_2, v_3, v_4\}$, the sequence (v_2, v_4) is an optimal burning sequence; see Figure 1. Note that for a graph G with at least two nodes, we have that $b(G) \geq 2$.

FIGURE 1. Burning the path P_4 (the open circles represent burned nodes).

The goal of the current paper is to introduce the burning number and explore its core properties. A characterization of burning number via a decomposition into trees is given in Theorem 4. As proven in [7], computing the burning number of a graph is **NP**-complete, even for trees. As such, we provide bounds on the burning number in terms of spanning trees, which are useful in many cases when computing the burning number. See Lemma 11 for bounds on the burning number. We compute the burning number on the Iterated Local Transitivity model for social networks (introduced in [6]); see Theorem 22. In the final section, we summarize our results and present open problems for future work.

2. PROPERTIES OF THE BURNING NUMBER

In this section, we collect a number of results on the burning number, ranging from characterizations, bounds, to computing the burning number on certain kinds of graphs. We first need some terminology. If G is a graph and v is a node of G, then the *eccentricity* of v is defined as $\max\{d(v, u) : u \in V(G)\}$. The radius of G is the minimum eccentricity over the set of all nodes in G. The *center* of G consists of the nodes in G with minimum eccentricity. Given a positive integer k, the k-th closed neighborhood of v is defined to be the set $\{u \in V(G) : d(u, v) \leq k\}$ and is denoted by $N_k[v]$; we denote $N_1[v]$ simply by N[v]. We sometimes use the notation $N_k^G[v]$ to emphasize that we consider the k-th closed neighbourhood of node v in a specified graph G.

Suppose that $(x_1, x_2, ..., x_k)$ is a burning sequence for a given graph G. For $1 \leq i \leq k$, the fire started at x_i will burn only all the nodes within distance k - i from x_i by the end of the k-th step. On the other hand, every node $v \in V(G)$ must be either a source of fire, or burned from at least one of the sources of fire by the end of the k-th step. In other words, any node of G must be an element of

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 $N_{k-i}[x_i]$, for some $1 \leq i \leq k$. Moreover, for each pair *i* and *j*, with $1 \leq i < j \leq k$, we must have $d(x_i, x_j) \geq j - i$. Since, otherwise, if $d(x_i, x_j) = l < j - i$, then x_j will be burned at stage l+i (< j), which is a contradiction. Therefore, we can see that (x_1, x_2, \ldots, x_k) forms a burning sequence for *G* if and only if, for each pair *i* and *j*, with $1 \leq i < j \leq k$, $d(x_i, x_j) \geq j - i$, and the following set equation holds:

$$N_{k-1}[x_1] \cup N_{k-2}[x_2] \cup \ldots \cup N_0[x_k] = V(G).$$
(1)

A covering of G is a set of subsets of the nodes of G whose union is V(G). The above observation, shows that the burning problem is basically a covering problem using closed neighbourhoods with a restriction on their radius. Hence, it seems that by finding a covering for a graph G using a limited number of connected subgraphs with restricted radius, we may find a bound on the burning number of G, as the following theorem shows.

Theorem 1. If in a graph G there exists a collection of connected subgraphs $\{C_1, C_2, \ldots, C_t\}$, each of radius at most k, which cover all the nodes of G, then $b(G) \leq t + k$.

Proof. We define a burning sequence $(x_1, x_2, \ldots, x_{t'+k'})$, with $t' \leq t$ and $k' \leq k$, for G as follows. Let x_1 be a center of the induced subgraph $G[C_1]$. Then for $i \geq 2$, we let x_i be a central node in C_j , with $j \geq i$, if none of the central nodes of C_j are burned before the *i*-th step, where *j* is the smallest index that satisfies this condition. We continue to choose x_i 's by the above rule until at some step $t' \leq t$, by burning $x_1, x_2, \ldots, x_{t'}$, each C_i , $1 \leq i \leq t$ contains a burned center.

Now, for $j \ge 1$, we choose $x_{t'+j}$ to be a node in G that is not burned before the (t'+j)-th step. Since the radius of each C_i is at most k, then for some $k' \le k$, after k' more steps every node in G must be burned. Thus, $b(G) \le t' + k' \le t + k$. \Box

We present another bound for the burning number of a graph using coverings. The proof is analogous to the one of Theorem 1, and so is omitted.

Theorem 2. If $\{C_1, C_2, \ldots, C_t\}$ is a covering of the nodes of a graph G, where each C_i is a connected subgraph of radius at most k - i, and $t \leq k$, then $b(G) \leq k$.

We have the following immediate corollary.

Corollary 3. If (x_1, x_2, \ldots, x_k) is a sequence of nodes in a graph G, such that $N_{k-1}[x_1] \cup N_{k-2}[x_2] \cup \ldots \cup N_0[x_k] = V(G)$, then $b(G) \leq k$.

Proof. Set $C_i = N_{k-i}[x_i]$, for $1 \le i \le k$, and apply Theorem 2.

We consider the burning problem for *connected graphs*. Note that, as is the case for many graph parameters, the burning number of a disconnected graph G with components G_1, G_2, \ldots, G_t , where $t \ge 2$, does not necessarily satisfy the equality $b(G) = b(G_1) + b(G_2) + \cdots + b(G_t)$. For example, the disjoint union of t paths of order 2 has burning number t + 1.

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The following theorem provides an alternative characterization of the burning number. The *depth* of a node in a rooted tree is the number of edges in a shortest path from the node to the tree's root. The *height* of a rooted tree T is the greatest depth in T. A rooted tree partition of G is a collection of rooted trees which are subgraphs of G, with the property that the node sets of the trees partition V(G).

Theorem 4. Burning a graph G in k steps is equivalent to finding a rooted tree partition into k trees T_1, T_2, \ldots, T_k , with heights at most $(k - 1), (k - 2), \ldots, 0$, respectively such that for every $1 \le i, j \le k$ the distance between the roots of T_i and T_j is at least |i - j|.

Proof. Assume that (x_1, x_2, \ldots, x_k) is a burning sequence for G. For all $1 \leq i \leq k$, after x_i is burned, in each round t > i those unburned nodes of G in the (t - i)neighborhood of x_i will burn. Hence, any node v is burned by receiving fire via a shortest path of burned nodes from a fire source like x_i (this path can be of length zero in the case that $v = x_i$). Hence, we may define a surjective function $f : V(G) \to \{x_1, x_2, \ldots, x_k\}$, with $f(v) = x_i$ if v receives fire from x_i , where iis chosen with the smallest index. Now $\{f^{-1}(x_1), f^{-1}(x_2), \ldots, f^{-1}(x_k)\}$ forms a partition of V(G) such that $G[f^{-1}(x_i)]$ (that is, the subgraph induced by $f^{-1}(x_i)$) forms a connected subgraph of G. Since every node v in $f^{-1}(x_i)$ receives the fire spread from x_i through a shortest path between x_i and v, by deleting extra edges in $G[f^{-1}(x_i)]$ we can make a rooted subtree of G, called T_i with root x_i . Since every node is burned after k steps, the distance between each node on T_i and x_i is at most k - i. Therefore, the height of T_i is at most k - i.



FIGURE 2. A rooted tree partition.

Conversely, suppose that we have a decomposition of the nodes of G into k rooted subtrees T_1, T_2, \ldots, T_k , such that for each $1 \leq i \leq k, T_i$ is of height at most k - i. Assume that x_1, x_2, \ldots, x_k are the roots of T_1, T_2, \ldots, T_k , respectively, and for each pair i and j, with $1 \leq i < j \leq k, d(x_i, x_j) \geq j - i$. Then (x_1, x_2, \ldots, x_k) is a burning sequence for G, since the distance between any node in T_i and x_i is at most k - i. Thus, after k steps the graph G will be burned.

Figure 2 illustrates Theorem 4. The burning sequence is (x_1, x_2, x_3) . We have shown the decomposition of G into subgraphs T_1, T_2 , and T_3 based on this burning

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sequence by drawing dashed curves around the corresponding subgraphs. Each node has been indexed by a number corresponding to the step that it is burned.

The following corollary is useful for determining the burning number of a graph, as it reduces the problem of burning a graph to burning its spanning trees. Note that for a spanning subgraph H of G, it is evident that $b(G) \leq b(H)$. This follows since, by equation (1), every optimal burning sequence for H induces a node covering for V(G) = V(H), and therefore, by Corollary 3, induces a burning sequence of at most the same length for G.

Corollary 5. For a graph G we have that

 $b(G) = \min\{b(T) : T \text{ is a spanning subtree of } G\}.$

Proof. By Theorem 4, we assume that T_1, T_2, \ldots, T_k is a rooted tree partition of G, where k = b(G), derived from an optimal burning sequence for G. If we take T to be a spanning subtree of G obtained by adding edges between the T_i 's which do not induce a cycle in G, then $b(T) \leq k = b(G) \leq b(T)$, where the second inequality holds since T is a spanning subgraph of G.

A subgraph H of a graph G is called an *isometric subgraph* if for every pair of nodes u and v in H, we have that $d_H(u, v) = d_G(u, v)$. For example, a subtree of a tree is an isometric subgraph. As another example, if G is a connected graph and P is a shortest path connecting two nodes of G, then P is an isometric subgraph of G. Let W_5 be the wheel graph formed by adding a universal node to a 5-cycle. Then, the 5-cycle C_5 is an isometric subgraph of W_5 , while $b(C_5) = 3 > 2 = b(W_5)$. Thus, we conclude that the burning number is not monotonic even on the isometric subgraphs of a graph. However, the following theorem shows that the burning number is monotonic on the isometric subgraphs in certain cases.

Theorem 6. Let H be an isometric subgraph of a graph G such that, for any node $x \in V(G) \setminus V(H)$, and any positive integer r, there exists a node $f_r(x) \in V(H)$ for which $N_r[x] \cap V(H) \subseteq N_r^H[f_r(x)]$. Then we have that $b(H) \leq b(G)$.

Proof. It suffices to show that for any optimal burning sequence of G such as (x_1, x_2, \ldots, x_k) we can assign a burning sequence of length at most k to H. Without loss of generality, we may assume that |V(H)| > k (otherwise, H can be burned in at most $|V(H)| \le k$ steps).

We define the function $f : \{x_1, x_2, \ldots, x_k\} \to V(H)$ as follows. For $1 \le i \le k$, if $x_i \in V(H)$, then we define $f(x_i) = x_i$; otherwise, by assumption, there is a node $f_{k-i}(x_i) \in V(H)$ for which $N_{k-i}[x_i] \cap V(H) \subseteq N_{k-i}^H[f_{k-i}(x_i)]$. In this case, we define $f(x_i) = f_{k-i}(x_i)$. Since H is an isometric subgraph of G, then for each $x_i \in H$, and for every node $v \in N_{k-i}[x_i] \cap V(H)$, we have that $d_H(x_i, v) = d_G(x_i, v) \le k-i$. Thus, if $f(x_i) = x_i$, then $N_{k-i}[x_i] \cap V(H) = N_{k-i}^H[x_i] = N_{k-i}^H[f(x_i)]$. Hence,

we derive that

$$V(H) = V(G) \cap V(H)$$

= $(N_{k-1}[x_1] \cup \ldots \cup N_0[x_k]) \cap V(H)$
= $(N_{k-1}[x_1] \cap V(H)) \cup \ldots \cup (N_0[x_k] \cap V(H))$
 $\subseteq N_{k-1}^H[f(x_1)] \cup \ldots \cup N_0^H[f(x_k)].$

Therefore, $\{N_{k-i}[f(x_i)]\}_{i=1}^k$ forms a covering for the node set of H, with k closed neighbourhoods. Thus, by Corollary 3, we conclude that $b(H) \leq b(G)$.

The following theorem shows that the isometric subtrees of a graph satisfy the conditions in Theorem 6.

Theorem 7. If H is an isometric subtree of a graph G, then $b(H) \leq b(G)$.

Proof. By Theorem 6, it suffices to show that for any node $x \in V(G) \setminus V(H)$, and any positive integer r, there exists a node $f_r(x) \in V(H)$ for which $N_r[x] \cap V(H) \subseteq N_r^H[f_r(x)]$.

Assume that $X_r = N_r[x] \cap V(H)$. If X_r is empty, then we can choose $f_r(x)$ to be any node in H. If $X_r = \{v\}$, then we take $f_r(x) = v$, and clearly $N_r[x] \cap V(H) =$ $\{v\} \subseteq N_r^H[v]$. Hence, we assume that $|X_r| \ge 2$. Since H is a tree, then there is a unique path (consisting of the nodes in H only) between every pair of distinct nodes in $X_r \subseteq V(H)$. Let y_r and z_r be two nodes in X_r with the maximum distance over all possible pairs of nodes in X_r , and let w_r be a node in H that is of almost equal distance with respect to y_r and z_r . That is, $d(w_r, y_r) = d(w_r, z_r)$, if $d(y_r, z_r)$ is even, and $d(w_r, z_r) = d(w_r, y_r) + 1$ (without of loss of generality) in the case that $d(y_r, z_r)$ is odd. We claim that for each $v \in X_r$, $d(v, w_r) \le r$.

Since, by assumption, H is an isometric subtree of G, then the length of the path between y_r and z_r in H is equal to $d(y_r, z_r)$ in G. Thus, we have that $d(y_r, z_r) = d(w_r, y_r) + d(w_r, z_r) \leq d(x, y_r) + d(x, z_r)$. On the other hand, we have that $d(v, w_r) \leq d(z_r, w_r)$. To show this, we have to consider two possibilities; either v is on the path in H that connects z_r to w_r , or it is not. If the former holds, then obviously, $d(v, w_r) \leq d(z_r, w_r)$. If the latter holds, then suppose u is the first node that appears in both paths that connect v and z_r to w_r . If $u = w_r$, then we have that

$$d(v, w_r) + d(w_r, z_r) = d(v, z_r) \le d(y_r, z_r) = d(y_r, w_r) + d(w_r, z_r).$$

It implies that $d(v, w_r) \leq d(y_r, w_r) \leq d(z_r, w_r)$. If $u \neq w_r$, then we have that

$$d(v, w_r) + d(w_r, y_r) = d(v, y_r) \le d(z_r, y_r) = d(z_r, w_r) + d(w_r, y_r).$$

Hence, we again conclude that $d(v, w_r) \leq d(z_r, w_r)$. Consequently, we have that

$$d(v, w_r) \leq d(z_r, w_r)$$

$$\leq \frac{d(y_r, z_r) + 1}{2}$$

$$\leq \frac{d(y_r, x) + d(z_r, x) + 1}{2}$$

$$\leq \frac{r + r + 1}{2}$$

$$= r + \frac{1}{2}.$$

Since $d(v, w_r)$ is an integer, it implies that $d(v, w_r) \leq r$. Therefore, if we define $f_r(x) = w_r$, then $X_r \subseteq N_r^H[f_r(x)]$. Thus, the proof follows.

However, the above inequality may fail for non-isometric subtrees. For example, let H be a path of order 5, and form G by adding a universal node (that is, one joined to all others) to H. Then b(H) = 3, but b(G) = 2.

The following corollary is an immediate consequence of Theorem 7.

Corollary 8. If T is a tree and H is a subtree of T, then we have that $b(H) \leq b(T)$.

The burning number of paths is derived in the following result.

Theorem 9. For a path P_n on n nodes, we have that $b(P_n) = \lceil n^{1/2} \rceil$.

Proof. Suppose that (x_1, x_2, \ldots, x_k) is an optimal burning sequence for P_n . By equation (1), and the fact that for a node v in a path, $|N_i[v]| \leq 2i + 1$ we derive that

$$\sum_{i=1}^{k} (2(k-i)+1) = (2(k-1)+2(k-2)+\ldots+2(1))+k$$
$$= 2\left(\frac{k(k-1)}{2}\right)+k$$
$$= k^2 \ge n.$$

Since k is the minimum number satisfying this inequality, we conclude that $b(P_n) \ge \lceil n^{1/2} \rceil$.

Now, assume that $k = \lceil n^{1/2} \rceil$, and let $P_n : v_1, v_2, \ldots, v_n$. Then for $0 \le i \le k-2$, we choose $x_{k-i} = v_{n-i^2-i}$. Also, if $n \ge (k-1)^2 + k$, we take $x_1 = v_{n-(k-1)^2-(k-1)}$; otherwise we take $x_1 = v_1$. Therefore, we can burn P_n in exactly k steps by the burning sequence (x_1, x_2, \ldots, x_k) . Hence, $b(P_n) \le k$. Thus, $b(P_n) = \lceil n^{1/2} \rceil$. \Box

We have the following immediate corollaries.

1.

Corollary 10. (1) For a cycle C_n , we have that $b(C_n) = \lceil n^{1/2} \rceil$.

(2) For a graph G of order n with a Hamiltonian (that is, a spanning) path, we have that $b(G) \leq \lceil n^{1/2} \rceil$.

The following theorem gives sharp bounds on the burning number.

Lemma 11. For any graph G with radius r and diameter d, we have that

$$\lceil (d+1)^{1/2} \rceil \le b(G) \le r+1.$$

Proof. Assume that c is a central node of G with eccentricity r. Since every node in G is within distance r from c, then the fire will spread to all nodes after r + 1 steps. Hence, r + 1 is an upper bound for b(G).

Now, let P be a path connecting two nodes u and v in G with d(u, v) = d. Since P is an isometric subtree of G, and |P| = d + 1, by Theorem 7 and Theorem 9, we conclude that $b(G) \ge b(P) = \lceil (d+1)^{1/2} \rceil$.

The lower bound is achieved by paths. A graph G that is obtained by connecting a disjoint union of paths $\{P_i\}_{i=1}^t$, with $t \ge 3$, to a single node v is called a *spider* graph. The subgraph of G that is induced by each $P_i \cup \{v\}$ is called an arm of G. The maximum degree of G is the degree of the node v that is at least three. If all the arms of a spider graph with maximum degree s are of the same length r, then we denote such a spider graph by SP(s,r). The spider graph SP(s,1)is called a star graph and is denoted by $K_{1,s}$ mostly in graph theory. The upper bound in Lemma 11 is achieved by spider graphs SP(s,r), where $s \ge r$, and also by perfect binary trees (as proven in [7]).

We finish this section by providing some bounds on the burning number in terms of certain domination numbers. A k-distance dominating set for G is a subset $D_k \subseteq V(G)$ such that for every node $u \in V(G) \setminus D_k$, there exists a node $v \in D_k$ for which $d(u, v) \leq k$. The number of the nodes in a minimum k-distance dominating set of G is denoted by $\gamma_k(G)$ and we call it the k-distance domination number of G. We have the following results on connections between burning and distance domination.

Theorem 12. If G is a graph of order at least two and with burning number k, then we have that $k \geq \gamma_{k-1}(G)$.

Proof. Assume that b(G) = k, for some positive integer k, and (x_1, x_2, \ldots, x_k) is an optimal burning sequence for G. Then by equation (1), we know that every node v in G must be within the distance $k - i \leq k - 1$ from one of the x_i 's. Hence, $D = \{x_1, x_2, \ldots, x_k\}$ forms a (k - 1)-distance dominating set for G.

We have the following lemma.

Lemma 13. For any graph G of order at least two, if $m = \min_{k\geq 1}\{\gamma_k(G) + k\}$, then $\frac{m+1}{2} \leq b(G) \leq m$.

Proof. For simplicity, we denote $\gamma_k(G)$ by γ_k . Assume that $m = \min_{k \ge 1} \{\gamma_k + k\}$, and $b(G) = k_0$. Then by Theorem 12, $b(G) = k_0 \ge \gamma_{k_0-1}$. Hence,

$$k_0 + (k_0 - 1) \ge \gamma_{k_0 - 1} + k_0 - 1 \ge \min_{k \ge 1} \{\gamma_k + k\} = m.$$

Therefore, $k_0 \geq \frac{m+1}{2}$.

On the other hand, assume that $D_k = \{x_1, x_2, \ldots, x_{\gamma_k}\}$ is a minimum k-distance dominating set for G. Then $\{S_1, S_2, \ldots, S_{\gamma_k}\}$, with $S_i = \{v \in V(G) : d(v, x_i) \leq k\}$, where $1 \leq i \leq \gamma_k$, is a covering for the nodes of G which consists of γ_k subsets each of radius at most k. Thus, by Corollary 1, we have that $b(G) \leq \gamma_k + k$. The result follows since this is true for any $k \geq 1$. Therefore, we have that

$$\frac{m+1}{2} \le b(G) \le m.$$

We have the following fact about the k-distance domination number of graphs.

Theorem 14. [18] If G is a connected graph of order n, with $n \ge k+1$, then we have that

$$\gamma_k(G) \le \frac{n}{k+1}.$$

We now provide the following general bound for the burning number of graphs.

Corollary 15. If G is a connected graph of order n, with $n \ge k+1$, then we have that

$$b(G) \le 2\lceil n^{1/2} \rceil - 1.$$

Proof. By Lemma 13 and Theorem 14, we derive that for any positive integer $k \leq n-1$,

$$b(G) \le \min_{k \ge 1} \left\{ \frac{n}{k+1} + k \right\}.$$

Now, the function $\frac{n}{k+1} + k$ is minimized for $k = \lceil n^{1/2} \rceil - 1$, and we note that $k \leq n-1$. Therefore, we have that

$$b(G) \le \min_{k \ge 1} \left\{ \frac{n}{k+1} + k \right\}$$

$$\le \frac{n}{(\lceil n^{1/2} \rceil - 1) + 1} + \lceil n^{1/2} \rceil - 1$$

$$\le 2\lceil n^{1/2} \rceil - 1.$$

We conjecture that for any connected graph G of order $n, b(G) \leq \lceil n^{1/2} \rceil$.

3. Nordhaus-Gaddum Type Results

Nordhaus and Gaddum [20] gave bounds on the sum and product of the chromatic number of a graph and its complement, in terms of the order of the graph. Analogous relations have been discovered for many other graph parameters; see [2] for a survey. In this section, we present Nordhaus-Gaddum type results for the burning number.

We need first the following simple observation. Let G be a graph of order $n \ge 2$ with maximum degree Δ . If G does not have a universal node, then we have that $b(G) \le n - \Delta$; otherwise, b(G) = 2. It follows since we can take a node such as v of degree Δ , and then, by burning v and $V(G) \setminus N[v]$, respectively, we burn all nodes of G in at most $1 + |V(G) \setminus N[v]| = n - \Delta$ steps. If G contains a universal node v, then by burning v and one of its neighbours respectively, we can burn Gin two steps (note that since G has an edge, we need at least two steps for burning G). Thus, b(G) = 2. Also, we need the following theorem from [7].

Theorem 16 ([7]). A graph G satisfies b(G) = 2 if and only if G has order at least 2, and has maximum degree n - 1 or n - 2.

We first present some bounds on the sum of the burning numbers of a graph and its complement.

Theorem 17. If G is a graph of order $n \ge 2$, then $4 \le b(G) + b(\overline{G}) \le n+2.$

Proof. Since the burning number of any graph of order $n \ge 2$ is at least two, then by assumption, we conclude that $b(G) + b(\overline{G}) \ge 2 + 2 = 4$. Now, suppose that b(G) = k, and (x_1, x_2, \ldots, x_k) is a burning sequence for G. Clearly, x_k cannot be adjacent to x_i , for $1 \le i \le k - 2$. Therefore, $\Delta(\overline{G}) \ge d_{\overline{G}}(x_k) \ge k - 2$. There are two possibilities: either G has an isolated node, or it does not.

If G does not have an isolated node, then \overline{G} does not have a universal node. Thus, by the above observation, $b(\overline{G}) \leq n - \Delta(\overline{G}) \leq n - (k-2)$, and consequently, we have that $b(G) + b(\overline{G}) \leq n + 2$.

If G contains an isolated node, then \overline{G} must have a universal node. Therefore, $b(\overline{G}) = 2$, and clearly, $b(G) \leq n$. Thus, $b(G) + b(\overline{G}) \leq n + 2$.

The upper bound in Theorem 17 is the best possible, since for the complete graph K_n we have that $b(\overline{K_n}) + b(K_n) = n + 2$. However, there are cases where the upper bound is strict; for example, $b(C_n) + b(\overline{C_n}) = \lceil n^{1/2} \rceil + 3 < n + 2$. Also, the lower bound in Theorem 17 is achieved for the complete graph K_2 , and star graphs K(1, s).

We cite here two useful Nordhaus-Gaddum type results for distance domination. **Theorem 18.** [2] For any graph G of order $n \ge k + 1$ with $k \ge 2$, we have that

$$\gamma_k(G) + \gamma_k(\overline{G}) \le n+1$$

and

$$\gamma_k(G)\gamma_k(\overline{G}) \le n.$$

Theorem 19. [2] If G and \overline{G} are both connected with $n \ge k+1$ nodes for integer $k \ge 2$, then $\gamma_k(G) + \gamma_k(\overline{G}) \le \frac{n}{k+1} + 1$ and $\gamma_k(G)\gamma_k(\overline{G}) \le \frac{n}{k+1}$.

We now have the following result for the product of the burning numbers of a graph and its complement.

Theorem 20. For any graph G of order n, we have $b(G)b(\overline{G}) \leq 2n$, and the equality is achieved by complete graphs.

Proof. First, by direct checking we can see that $b(G)b(\overline{G}) \leq 2n$, for any graph G of order $n \leq 5$. Now, assume that G is a graph of order $n \geq 6$. By Lemma 13, we know that $b(G) \leq \gamma_k(G) + k$, for $k \geq 1$. Thus, we have that

$$b(G)b(\overline{G}) \le (\gamma_k(G) + k)(\gamma_k(\overline{G}) + k)$$

$$\le \gamma_k(G)\gamma_k(\overline{G}) + k\gamma_k(G) + k\gamma_k(\overline{G}) + k^2$$

If G and \overline{G} are both connected and $n \ge k+1$ where $k \ge 2$, then using Theorem 19, we have that

$$b(G)b(\overline{G}) \le \gamma_k(G)\gamma_k(\overline{G}) + k\gamma_k(G) + k\gamma_k(\overline{G}) + k^2$$
$$\le \frac{n}{k+1} + k\left(\frac{n}{k+1} + 1\right) + k^2$$
$$= n + k + k^2.$$

By taking k = 2, the above inequality implies that $b(G)b(\overline{G}) \leq n + 6$.

If G is connected while \overline{G} is disconnected, then, either \overline{G} has a component with at most two nodes, or every component of \overline{G} has at least three nodes. If \overline{G} has an isolated node, then G must have a universal node. If \overline{G} has a component with exactly two nodes, then G must contain two nodes such as u and v (corresponding to the component of \overline{G} with exactly two nodes), such that $G = N[u] \cup \{v\}$. Thus, if \overline{G} has a component with at most two nodes, then by Theorem 16, b(G) = 2, and obviously $b(\overline{G}) \leq n$. Hence, in this case, $b(G)b(\overline{G}) \leq 2n$.

Now, suppose that G_1, G_2, \ldots, G_t are the components of \overline{G} with n_1, n_2, \ldots, n_t nodes, respectively, where each $n_i \geq 3$. By Theorem 14, and taking k = 2, we know that

$$\gamma_2(G) = \gamma_2(G_1) + \gamma_2(G_2) + \dots + \gamma_2(G_t)$$

$$\leq \frac{n_1}{3} + \frac{n_2}{3} + \dots + \frac{n_t}{3}$$

$$= \frac{n}{3}.$$

Also, note that $b(G) \leq 3$, since we can easily see that in such a case the radius of G is at most 2. Therefore, by Lemma 13 and Theorem 14, for k = 2, we have that

$$b(G)b(\overline{G}) \le 3(\gamma_2(\overline{G}) + 2)$$
$$\le 3\left(\frac{n}{3} + 2\right)$$
$$= n + 6,$$

and the proof follows.

Corollary 21. If graphs G and \overline{G} are connected graphs of order n > 6, then $b(G) + b(\overline{G}) \le 3\lceil n^{1/2} \rceil - 1$, and $b(G)b(\overline{G}) \le n + 6$.

Proof. First, by Lemma 12, we have that

$$b(G) + b(\overline{G}) \le (\gamma_k(G) + k) + (\gamma_k(\overline{G}) + k)$$

= $\gamma_k(G) + \gamma_k(\overline{G}) + 2k.$

By applying Theorem 19 with $k = \lceil n^{1/2} \rceil - 1$, we conclude that

$$b(G) + b(\overline{G}) \le \frac{n}{k+1} + 1 + 2k$$
$$\le 3\lceil n^{1/2} \rceil - 1.$$

Finally, $b(G)b(\overline{G}) \le n+6$ was shown in the proof of Theorem 20.

We conjecture that if G and \overline{G} are both connected graphs of order n, then we have that $b(G)b(\overline{G}) \leq n+4$. It is straightforward to see that the bound in the conjecture is tight for the cycle C_5 .

4. BURNING IN THE ILT MODEL

The *Iterated Local Transitivity* (ILT) model was introduced in [6], and simulates on-line social networks (or OSNs). The central idea behind the ILT model is what sociologists call *transitivity*: if u is a friend of v, and v is a friend of w, then u is a friend of w. In its simplest form, transitivity gives rise to the notion of *cloning*, where u is joined to all of the neighbours of v. In the ILT model, given some initial graph as a starting point, nodes are repeatedly added over time which clone *each* node, so that the new nodes form an independent set. The only parameter of the model is the initial graph G_0 , which is any fixed finite connected graph. Assume that for a fixed $t \geq 0$, the graph G_t has been constructed. To form G_{t+1} , for each node $x \in V(G_t)$, add its clone x', such that x' is joined to x and all of its neighbours at time t. Note that the set of new nodes at time t+1 form an independent set of cardinality $|V(G_t)|$.

The ILT model shares many properties with OSNs such as low average distance, high clustering coefficient densification, and bad spectral expansion; see [6]. The

ILT model has also been studied from the viewpoint of competitive diffusion which is one model of the spread of influence; see [22].

We have the following theorem about the burning number of graphs obtained based on ILT model. Even though the graphs generated by the ILT model grow exponentially in order with t, we see that the burning number of such networks remains constant.

Theorem 22. Let G_t be the graph generated at time $t \ge 1$ based on the ILT model with initial graph G_0 . If G_0 has an optimal burning sequence (x_1, x_2, \ldots, x_k) in which x_k has a neighbor that is burned in the (k-1)-th step, then $b(G_t) = b(G_0)$. Otherwise, $b(G_t) = b(G_0) + 1$.

Proof. First, assume that (x_1, x_2, \ldots, x_k) is an optimal burning sequence for G_0 . Since every node $x' \in V(G_t) \setminus V(G_0)$, with $t \ge 1$, is adjacent to a node in G_0 , we have that (x_1, x_2, \ldots, x_k) is also a burning sequence for the subgraph of G_t induced by $V(G_t) \setminus (N^{G_t}[x_k] \setminus N^{G_0}[x_k])$. Thus, $b(G_t) \le b(G_0) + 1$. With a similar argument, we conclude that $b(G_t) \le b(G_{t-1}) + 1$.

On the other hand, we can easily see that G_{t-1} is an isometric subgraph of G_t , for any $t \ge 1$. Also, for any $x \in V(G_{t-1})$ and its clone $x' \in V(G_t)$, we have that $N^{G_t}[x] = N^{G_t}[x']$. Thus, for any $r \ge 1$, $N_r[x'] \cap V(G_{t-1}) = N_r^{G_{t-1}}[x]$. Therefore, by Theorem 6, $b(G_t) \ge b(G_{t-1})$. Hence, by induction we conclude that $b(G_t) \ge b(G_0)$, for any $t \ge 1$, and therefore, we have that either $b(G_t) = b(G_0)$, or $b(G_t) = b(G_0) + 1$. We now characterize where $b(G_t)$ equals $b(G_0)$ or $b(G_t) = b(G_0) + 1$ as follows.

Let (x_1, x_2, \ldots, x_k) be an optimal burning sequence for G_t . By the following algorithm, we find a burning sequence (y_1, y_2, \ldots, y_k) for G_t where at least all the first k - 1 fire sources are in G_{t-1} . Note that, by above argument, either $b(G_{t-1}) = k$ or $b(G_{t-1}) = k - 1$.

Step 1. If $x_1 \in V(G_{t-1})$, then we take $y_1 = x_1$. Otherwise, we set $y_1 = x$, where x is a node in $V(G_{t-1})$.

Go to Step 2.

Step 2. For each $2 \le i \le k - 1$, we do the following steps.

Step 2.1. If $x_i \in V(G_{t-1})$ and x_i is not burned in step i-1 by burning $y_1, y_2, \ldots, y_{i-1}$, then we take $y_i = x_i$.

Step 2.2. If $x_i \in V(G_{t-1})$ and x_i is burned in step i-1 by burning $y_1, y_2, \ldots, y_{i-1}$, then we set $y_i = x$, where x is a node in $V(G_{t-1})$ that is not burned in step i-1. We are sure that such a node x exists, since $b(G_{t-1}) \ge k-1$.

Step 2.3. If x_i is the clone of $x'_i \in V(G_{t-1})$, and x'_i is not burned in step i-1 by burning $y_1, y_2, \ldots, y_{i-1}$, then we take $y_i = x'_i$.

Step 2.4. If x_i is the clone of $x'_i \in V(G_{t-1})$, and x'_i is burned in step i-1 by burning $y_1, y_2, \ldots, y_{i-1}$, then we set $y_i = x$, where x is a node in $V(G_{t-1})$

that is not burned in step i - 1. We are sure that such a node x exists, since $b(G_{t-1}) \ge k - 1$.

Go to Step 3.

Step 3. We perform the following steps, and we return the sequence (y_1, y_2, \ldots, y_k) as a burning sequence for G_t .

Step 3.1. If $x_k \in V(G_{t-1})$, and x_k is not burned in step k-1 by burning $y_1, y_2, \ldots, y_{k-1}$, then we take $y_k = x_k$.

Step 3.2. If $x_k \in V(G_{t-1})$, and x_k is burned in step k-1 by burning $y_1, y_2, \ldots, y_{k-1}$, then we take $y_k = x$, where x is a node in $V(G_{t-1})$ that is not burned in step k-1, if such a node x is available; Otherwise, we choose x to be a node in $V(G_t)$ that is not burned in step t-1.

Step 3.3. If x_k is the clone of $x'_k \in V(G_{t-1})$, and x'_k is not burned in step k-1 by burning $y_1, y_2, \ldots, y_{k-1}$, then we take $y_k = x'_k$.

Step 3.4. If x_k is the clone of $x'_k \in V(G_{t-1})$, and x'_k is burned in step k-1 by burning $y_1, y_2, \ldots, y_{k-1}$, then we set $y_k = x$, where x is a node in $V(G_{t-1})$ that is not burned in step k-1, if such a node x is available; Otherwise, we choose x to be a node in $V(G_t)$ that is not burned in step t-1.

The sequence (y_1, y_2, \ldots, y_k) obtained by the above algorithm is a burning sequence for G_t . Namely, by burning the nodes in the sequence (y_1, y_2, \ldots, y_k) , each node x_i or its clone x'_i is burning at stage i, for $1 \leq i \leq k$. Therefore, for $1 \leq i \leq k$, $N_{k-i}^{G_t}[x_i]$ or $N_{k-i}^{G_t}[x'_i]$ is burned by the end of the k-th step. Since for $1 \leq i \leq k$, $N^{G_t}[x_i] = N^{G_t}[x'_i]$, then we have $N_{k-i}^{G_t}[x_i] = N_{k-i}^{G_t}[x'_i]$. Hence, it implies that

$$V(G_t) \supseteq N_{k-1}^{G_t}[y_1] \cup N_{k-2}^{G_t}[y_2] \cup \ldots \cup N_0^{G_t}[y_k]$$
$$\supseteq N_{k-1}^{G_t}[x_1] \cup N_{k-2}^{G_t}[x_2] \cup \ldots \cup N_0^{G_t}[x_k]$$
$$= V(G_t).$$

Thus, by equation (1), we conclude that (y_1, y_2, \ldots, y_k) is a burning sequence for G_t .

Suppose that for every optimal burning sequence (x_1, x_2, \ldots, x_k) of G_0 all the neighbours of x_k are burned in the k-th step. We claim that $b(G_1) = b(G_0) + 1$. Assume not; that is, $b(G_1) = b(G_0)$. Let (y_1, y_2, \ldots, y_k) be an optimal burning sequence for G_1 that is obtained from an optimal burning sequence (z_1, z_2, \ldots, z_k) for G_1 by the algorithm above. Hence, $\{y_1, \ldots, y_k\} \subseteq G_0$. Otherwise, it implies that $b(G_0) = k - 1$, which is a contradiction. But, then to burn $y'_k \in V(G_1)$ (the clone of y_k) by the end of the k-th step, one of the nodes in the neighbourhood of y_k must be burned in an earlier stage, which is a contradiction with the assumption. Therefore, in this case $b(G_1) = b(G_0)$ is impossible, and hence, $b(G_1) = b(G_0) + 1$.

Conversely, suppose that $b(G_1) = b(G_0) + 1$, and (x_1, x_2, \ldots, x_k) is an optimal burning sequence for G_0 . If x_k has a neighbour that is burned at stage k - 1,

then x'_k is also burned at stage k. Therefore, (x_1, x_2, \ldots, x_k) is also a burning sequence for G_1 , and we have that $b(G_1) = b(G_0)$, which is a contradiction. Thus, $b(G_1) = b(G_0) + 1$, if and only if for every optimal burning sequence of G_0 , say (x_1, x_2, \ldots, x_k) , all the neighbours of x_k are burned in stage k. By induction, we can conclude that $b(G_t) = b(G_0) + 1$ if and only if for every optimal burning sequence of G_0 , say (x_1, x_2, \ldots, x_k) , all the neighbours of x_k are burned in stage k. Since starting from any graph G_0 , for any $t \ge 1$, either $b(G_t) = b(G_0)$, or $b(G_t) = b(G_0) + 1$, we conclude that $b(G_t) = b(G_0)$ if and only if for every optimal burning sequence of G_0 , say (x_1, x_2, \ldots, x_k) one of the neighbours of x_k is burned at stage k - 1.

We finish this section with an example that illustrates Theorem 22. Let P_n be a path on n nodes such that $\lceil n^{1/2} \rceil = k$, for some positive integer k. Then by Theorem 9, we know that $b(P_n) = k$. Moreover, if (x_1, x_2, \ldots, x_k) is an optimal burning sequence for P_n , then burning P_n is equivalent to decomposing P_n into paths of orders at most $1, 3, \ldots, 2k - 1$, in which each path is a rooted path of radius at most k - i and with root x_i , for some $1 \le i \le k$. Thus, we can easily see that x_k is the path of order 1 in such a decomposition for P_n in terms of neighbourhoods of x_i 's. There are two possibilities for n; either $n = k^2$, or $n \ne k^2$.

If $n = k^2$, then it implies that the order of each path in decomposing P_n is exactly equal to 2(k - i) + 1, for some $1 \le i \le k$. Therefore, the end points of such paths are burned in the k-th steps. Hence, both neighbours or the only neighbour of x_k must burn in the k-th step, depending on the position of x_k in P_n . Thus, by Theorem 22, if $G_0 = P_n$ in the ILT model, then we have that $b(G_t) = b(P_n) + 1 = k + 1$, for $t \ge 1$.

On the other hand, if $n \neq k^2$, then, there is at least one *i* for which the rooted path with root x_i is of order less than 2(k-i) + 1. That is, one of the end points of this path called *x* is not burned at the *k*-th step. If in decomposing P_n , we choose x_k to be the neighbour of *x*, then we have a burning sequence for P_n such that at least one of the neighbours of x_k is not burned at step *k*. Therefore, by Theorem 22, if $G_0 = P_n$ in the ILT model, then we have that $b(G_t) = b(P_n) = k$.

5. Conclusions and future work

We introduced a new graph parameter, the burning number of a graph, written b(G). The burning number measures how rapidly social contagion spreads in a given graph. We gave a characterization of the burning number in terms of decompositions into trees, and gave bounds on the burning number which allow us to compute it for a variety of graphs. We showed the strong connection between the burning number and the distance domination, that we use it for finding bounds on the burning number, as well as proving Nordhaus-Gaddum type-results on the burning number of a graph and its complement. We determined the burning number in the Iterated Local Transitive model for social networks.

Several problems remain on the burning number. We conjecture that for a connected graph G of order $n, b(G) \leq \lceil n^{1/2} \rceil$. Determining the burning number remains open for many classes of graphs, including trees and disconnected graphs. It remains open to consider the burning number in real-world social networks such as Facebook or LinkedIn. As Theorem 22 suggests, the burning number of online social networks is likely of constant order as the network grows over time. We remark that burning number generalizes naturally to directed graphs; one interesting direction is to determine the burning number on Kleinberg's small world model [16], which adds random directed edges to the Cartesian grid.

A simple variation which leads to complex dynamics is to change the rules for nodes to burn. As in graph bootstrap percolation [3], the rules could be varied so nodes burn only if they are adjacent to at least r burned neighbors, where r > 1. We plan on studying this variation in future work.

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Department of Mathematics, Ryerson University, Toronto, ON, Canada, M5B $2\mathrm{K}3$

E-mail address: abonato@ryerson.ca

DEPARTMENT OF MATHEMATICS AND STATISTICS, DALHOUSIE UNIVERSITY, HALIFAX, NS, CANADA, B3H 3J5

E-mail address: jeannette.janssen@dal.ca

DEPARTMENT OF MATHEMATICS AND STATISTICS, DALHOUSIE UNIVERSITY, HALIFAX, NS, CANADA, B3H 3J5

E-mail address: e.roshanbin@Dal.Ca