Graph Protection

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• What is it?

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- Who started it?

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- Improvements

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- Another strategy

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- One guard moves in response to an attack
- Any number of guards move in response to an attack
- Conditions on guard configurations

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in reaction to the occurrence of "an event" in the graph protectors move along edges of graph in certain prescribed ways to ensure protectors reach site of event in unit time interval.

- protectors = guards (emergency vehicles, etc.) event = attack (fire, illness)
- guards move along edge in unit time interval

Example



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- This strategy is called **Roman domination.**

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- weight f(V) of a Roman dominating function: $f(V) = \sum_{u \in V} f(u).$
- Roman domination number $\gamma_R(G)$ of G: minimum weight of a Roman dominating function.

Improved strategy:

- Place 0, 1 or 2 guards per vertex such that
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- This protection model is called weak Roman domination.

Weak Roman Domination



Different strategy:

- Place 0, 1 or 2 guards per vertex such that
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Different strategy:

- Place at most one guard per vertex such that
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- This protection model is called secure domination.



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- Secure domination number γ_s(G) of G: minimum cardinality of an SDS.





Let $X \subseteq V$ and $u \in X$.

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- External X-private neighbour of u: v is an X-private neighbour of u and $v \in V - X$.
- External X-private neighbourhood epn(u, X) of u: set of all external X-private neighbours of u.







Theorem

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• As for Roman domination, $\gamma(G) \leq \gamma_s(G) \leq 2\gamma(G)$ for any graph G.

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- ② Does equality hold in (1) for connected graphs only if $\alpha = 2$?
- The difference $\alpha(T) \gamma_s(T)$ may be arbitrary (≥ 0) for trees, but what is the ratio $\gamma_s(T)/\alpha(T)$?

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() Is it true that
$$\gamma_s(T) > \frac{1}{2}\alpha(T)$$
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- $\{D_i\}$ is a sequence of vertex sets; one guard on each vertex of D_i ; $\{r_i\}$ is a sequence of vertices.

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 - taking turns, defender chooses each D_i , $i \ge 1$.
 - attacker chooses the locations of the attacks r_1, r_2, \ldots
 - Defender wins if they can successfully defend any series of attacks, subject to the constraints of the game; attacker wins otherwise.

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- Eternal domination number γ[∞](G) of G:
 minimum cardinality of an EDS.



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• Clique partition number $\theta(G)$:

smallest number of sets in clique partition,

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.

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Theorem

For any graph G, $\gamma^{\infty}(G) \leq \binom{\alpha(G)+1}{2}$ and this bound, though huge, is sharp!

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m-Eternal domination number γ_m[∞](G) of G: minimum cardinality of an m-EDS.

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Describe classes of graphs where equality holds in each case.

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What difference does it make if more than one guard per vertex is allowed?

(Exist graphs where it is better to allow more than one guard per vertex.)

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- independent protection number i[∞](G):
 smallest cardinality of independent protecting set.

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- Well-covered graph G:

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- **Examples:** K_n , $K_{n,n}$, C_4 , C_5 , P_4 , lots of others class not characterized (difficult problem).

Theorem

If G is well-covered, then G is i-protectable.

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Follows from Hall's theorem.

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We know:

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- Extend various classes of well-covered graphs to i-protectable graphs, e.g. graphs with fixed (large-ish) girth.
- Characterize i-protectable graphs. They form a nice extension of well-covered graphs.